

HOW TO FILL OUT THE SCORECARD

U18 JUNIOR
SCOREBOOK



PUT A "W" IN THE # OF OUTS BOX & IN THE BOWLERS WICKETS BOX

MWJCA Scorers Information Evening – 11 Sept 2019
Junior Format Stage 2

The Spirit of Cricket and Code of Conduct

- Cricket can be a highly competitive game. The Australian team leads by example by playing the game hard but fair. However it is important to play within the Laws and the spirit of the game.

Fair Play

- Captains, coaches and umpires together set the tone for the conduct of a cricket match. Every player is expected to make an important contribution to play the game in good spirit and fairness.

<https://community.cricket.com.au/clubs/insurance-and-policies/spirit-of-cricket>

- Cricket is a game that is played in fairness. All people involved in cricket should follow the codes of behaviour.
- MWJCA have adopted the following Codes of Conduct for all its stakeholders. These have been adapted from Cricket Australia's "Well Played: Australian Cricket's Playing Policies and Guidelines".
- Addresses – Players, Parents and Guardians, Coaches and Managers, Umpires and Officials

<https://community.cricket.com.au/clubs/insurance-and-policies/codes-of-behaviour>



Cricket - statistics



Cricket - statistics

Format	Matches	Runs	Average	100s	Wickets	Average
Test	8	624	78	2	31	18.19
ODI	108	2965	52.94	2	149	24.35
T20I	105	1065	30.42	0	103	19.05

- First player to bring up 1000 runs with 100 wickets in T20 internationals
- ODI's ranked 3 with the bat and 4 with the ball
- T20 ranked 18 with the bat and 4 with the ball



Introduction

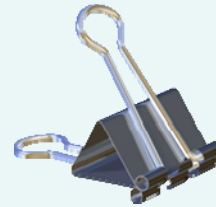
- Why are we here?
 - Players like to know how they fared
 - Scorebook data → MyCricket
 - MyCricket stats follow players for life
 - MyCricket end of season club & player awards
- Number 1 objective is to accurately record:
 - Batsmans' runs
 - Bowlers' figures
 - Fielders' wickets
 - Cumulative score (tally)
- Umpire's decision is final – even if you disagree!
- **At the end of the day both scorebooks must match**



Things you need

- Pencils – more than one & the finer the better
- Eraser
- Pencil sharpener
- Ruler
- Calculator
- Bulldog clip – to keep scorebook under control
- Pencil case to keep it all in

- Legible handwriting
- Concentration
- Communication - with other scorer, and umpire (acknowledge signals)



Cricket Australia Resources

<https://community.cricket.com.au/clubs/junior-formats/frequently-asked-questions>



Team Sheet – participation rules

- ***Captains to exchange team sheets before the toss***
- In each team, four (4) players shall be nominated as 'batters', three (3) different players shall be nominated as 'bowlers', and two (2) different players nominated as the 'wicket-keepers'. Although the wicket-keepers can bat anywhere in the order, they are not to be included as one of the 4 selected batsmen. This shall be recorded on the official team sheet before the game commences.
- Players shall **not** be permitted to alternate between batter and bowler nominations during the game. However, the wicket-keeper is able to be interchanged at the mid-innings break (15 overs) with that player then to bowl during the second half of the innings.
- The nominated wicket-keepers are also able to bat in any position in the batting order with subsequent players dropping down one place.
- The three (3) players nominated as 'bowlers' must have bowled at least 3 overs each by the conclusion of the 12th over of the innings.
- All players are to bowl at least one over each (each Wicket-Keeper is to bowl one over each), for example:
 - 9 player team - 5 players x 4 overs, 2 players x 3 overs, 2 players x 2 over (i.e. Wicket-Keepers)



Keeping Score – Batting & Bowling Analysis




- **Batting Analysis**
 - Identify who is facing – initial or first name AND surname
 - Record runs as numerals - 1,2,3,4,5 or 6

- **Bowling Analysis**

No run (“dot ball”)	●
Wicket	W
No ball	O
Wide	+
Bye	△
Leg Bye	▽



Keeping Score - Extras

- Bowling extras:
 - No Balls & Wides
 - Go against the bowler (Stage 2 - and have to be re-bowled up to 8 balls, except last over of innings)
 - Recorded against the bowler and in the extras tally
- Fielding extras:
 - Byes & Leg Byes & Penalty Runs
 - Do NOT go against the bowler
 - Recorded in the extras tally
- At the end of the innings No Balls/Wides in cumulative tally boxes should equal those in the bowlers' analysis.
- Additional runs can be scored off a No Ball – write them inside the circle:
Runs off bat  or  Byes
- Additional runs can be scored off a Wide – use dots around the cross to denote additional wides: 



Keeping Score – No Balls

Batsmen do not run:

- 1 No Ball to No Ball sundries
- 1 No Ball to bowler's analysis

Byes/Leg Byes run from a No Ball:

- Byes and Leg Byes are recorded as Byes and Leg Byes
- Not recorded as additional No-Balls against bowler
- Eg batsmen run 2 byes from a No Ball:
 - 1 No Balls recorded against sundries
 - 2 byes recorded against sundries
 - 1 No Ball recorded against bowler's analysis
 - 3 runs added to cumulative tally
 - 0 runs to batsman

Runs off the bat run from a No Ball:

- 1 No Ball to No Ball sundries and bowler's analysis. Number of runs completed awarded to the batsman and against bowler
- Eg batsmen run 2 runs off the bat from a No Ball:
 - 2 runs are scored for the batsman
 - 1 No Ball recorded against sundries
 - 3 runs (2 runs + No Ball) recorded against the bowler's figures
 - 3 runs go to cumulative tally



NO-BALL



Keeping Score – Wides

Batsmen do not run:

- 1 Wide to Wide sundries
- 1 Wide to bowler's analysis

Byes run from the Wide:

- All runs recorded as Wides (not byes).
- Eg batsmen run 2 byes from a Wide:
 - 3 Wides recorded against sundries
 - 3 Wides recorded against bowler's analysis
 - 3 runs added to cumulative tally
 - 0 runs to batsman

Runs off the bat run on a Wide:

- Theoretically IMPOSSIBLE! It should not be called a wide if ball hits bat or body, and the umpire SHOULD revoke the wide signal. But remember – *umpire is always right.*
- Agree with opposite scorer how to record the runs



Keeping Score – Cumulative Tally

- Cross off single runs diagonally
 - Cross off multiple runs horizontally
Notice how the line can be extended into the next
- This helps you trace back WHEN you get lost!

→	1	2	3	4	5	6	7	8	9	
→	10	1	2	3	4	5	6	7	8	9
	20	1	2	3	4	5	6	7	8	9
	30	1	2	3	4	5	6	7	8	9

- Cross off No Balls & Wides with “O” and “+”
- Cross off Byes & Leg Byes with “△” and “▽”



Keeping Score – End Of Over

- Update bowler's cumulative figures
- Update cumulative overs with Wickets – Runs
- Verbal check with other scorer - say “3 runs off the over. Bowler is 3 for 17. Total is 5 for 89 off 21 overs”
- At the start of an over confirm which batsman is facing and the bowler's name
- Best way to ensure accuracy is constant cross-checks with the other scorer
- Ultimately – as long as the 2 scorebooks match, all is well!

Whatever happens – don't leave it too late to find out they don't match!!!



Recording A Wicket

1. Mark the end of the batsman's analysis with a ">>"
Record how out.
If caught or run out record fielder's name – Caught/Smith, Run Out/Smith + Haddin
If stumped record the wicket keeper's name (keepers can be changed during match)
Record who the bowler was:
 Bowler does NOT get the credit for a "run-out", but DOES for "stumped"
 Bowler DOES get the credit for "hit wicket"
Record batsman's total score
 2. Put a "w" in bowling analysis and a mark in "Wickets" column
 3. Record Score at fall of wicket + Which batsman was out + Not out batsman & score
 4. Record which over the wicket fell and starting over for new batsman
- NB For run outs, record all fielders involved, i.e.
 ONE fielder for a direct hit
 TWO or THREE fielders for assisted run out
Remember – bowler is NOT credited with a wicket for run outs



Retired Batsmen

1. Injured batsman unable to continue = Retired Hurt
2. Batsman reaches maximum number of balls = Retired Not Out
3. Batsman retires = Retired Out



End Of Innings

1. Total Runs from all batsmen + Sundries – SHOULD equal cumulative tally
2. Total Runs from all bowlers + Byes + Leg Byes – SHOULD equal cumulative tally
3. Complete bowling analysis summary



Balancing the scorebook

There are 2 balance checks:

1. RUNS SCORED BALANCE CHECK

Cumulative tally = runs scored by all batsmen + byes + leg byes + wides + no balls + penalty runs

2. RUNS CONCEDED BALANCE CHECK

Cumulative tally = runs against all bowlers + byes + leg byes

Also do these extra checks to ensure you have everything else correct:

- All the overs bowled by all the bowlers = total overs bowled
- All wides and no-balls bowled by the bowlers = number recorded in Extras
- Number of wickets credited to the bowlers + run-outs + other non-bowler wickets = total number of wickets fallen

- ***Whatever happens – don't leave it too late to find out it doesn't balance!***
- ***Regularly balance the scorebook every 5 to 10 overs***



Umpire's Signals



Boundary 4



WIDE

Always acknowledge
umpires' signals



Out



Bye



Leg-bye



SHORT-RUN/s



DEAD-BALL

Appendix B – Dismissals

Method	Which umpire?	Credit to		Possible of a		Notes
		Bowler	Fielder	No-ball	Wide	
Bowled	Bowler's end	Yes	No	No	Impossible	No runs are scored Bowled takes precedence over all other dismissals
Timed-out	Bowler's end	No	No	No	No	An incoming batsman must be in position to play within 3 minutes of the previous batsman's dismissal. A delivery is not required
Caught	Bowler's end	Yes	Yes	No	Impossible	No runs are scored Record <i>Caught-Sub</i> if caught by a substitute
Handled the ball	Bowler's end	No	No	Yes	Yes	Either batsman can be dismissed Only runs completed before the incident are scored
Hit the ball twice	Bowler's end	No	No	Yes	Impossible	Only the striker can be dismissed. Runs can only be scored as a result of No-balls, Wides, Penalties or as overthrows
Hit-wicket	Striker's end	Yes	No	No	Yes	Striker must break his stumps with his person or bat on receiving the delivery or immediately after when setting out for his first run Any delay negates this dismissal – the ball must be delivered
Leg before wicket	Bowler's end	Yes	No	No	Impossible	Bowled if the ball having touched the striker and / or bat, then breaks his stumps
Obstructing the field	Bowler's end	No	No	Yes	Yes	The striker is always dismissed if the obstruction prevents a catch; the bowler does not get the credit & no runs are scored Either batsman can be dismissed otherwise – runs completed before the dismissal are scored
Run-out	Respective end	No	No	Yes	Yes	Either batsman can be dismissed If an injured striker is himself Run-out, no runs are scored Runs completed before the dismissal are scored
Stumped	Striker's end	Yes	Keeper	No	Yes	Only the wicket keeper can effect this dismissal Run-out if another fielder is involved
Retired	Bowler's end	No	No	Yes	Yes	Record first in pencil as the batsman may resume his innings When the innings has concluded, Record Retired Not-out if sick or injured; Retired Out otherwise



JUNIOR CRICKET STAGE 2 SCORECARD - 20 OR 30 OVER GAME



HOME TEAM: Australia
HOME CAPTAIN: _____
START TIME 1ST BALL: 1:03pm
VENUE: Nolans X
HOME COACH: _____
AWAY TEAM: England
AWAY CAPTAIN: _____
END TIME LAST BALL: _____
TOSS WON BY: Australia
AWAY COACH: _____
INNINGS OF: Australia
DATE: 14/9/2019
MATCH DURATION: _____
TEMPERATURE AT START: _____
AGE/DIVISION: U12/1

		BALLS																											PROGRESSIVE OVER SCORE													
Over No. In	Over No. Out	BATTER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	Ret #	How Out	Fielder	Bowler	Runs	BF	4	6	OV	BOWLER NO.	SCORE	OV	BOWLER NO.	SCORE	
	1	S. Smith	/																																		1		16			
	2	D. Warner	.	4																																	2		17			
	3																																				3		18			
	4																																				4		19			
	5																																				5		20			
	6																																				6		21			
	7																																				7		22			
	8																																				8		23			
	9																																				9		24			
																																					10		25			
																																					11		26			
																																					12		27			
																																					13		28			
																																					14		29			
																																					15		30			

FALL OF WICKET	1 FOR	2 FOR	3 FOR	4 FOR	5 FOR	6 FOR	7 FOR	8 FOR
OUTGOING BATSMAN								
NOT OUT BATSMAN								

BOWLER	1	2	3	4	5	Overs	Maidens	Wd	Nb	Wickets	Runs	PROGRESSIVE TOTAL SCORE															TOTAL
												16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
1 J. Anderson	/	0	4									16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
2												31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	
3												46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	
4												61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	
5												76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	
6												91	92	93	94	95	96	97	98	99	100	101	102	103	104	105	
7												106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	
8												121	122	123	124	125	126	127	128	129	130	131	132	133	134	135	
9												136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	
												151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	
												166	167	168	169	170	171	172	173	174	175	176	177	178	179	180	
												181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	
												196	197	198	199	200	201	202	203	204	205	206	207	208	209	210	
												211	212	213	214	215	216	217	218	219	220	221	222	223	224	225	
												226	227	228	229	230	231	232	233	234	235	236	237	238	239	240	
												241	242	243	244	245	246	247	248	249	250	251	252	253	254	255	
												256	257	258	259	260	261	262	263	264	265	266	267	268	269	270	
												271	272	273	274	275	276	277	278	279	280	281	282	283	284	285	
												286	287	288	289	290	291	292	293	294	295	296	297	298	299	300	
												301	302	303	304	305	306	307	308	309	310	311	312	313	314	315	
												316	317	318	319	320	321	322	323	324	325	326	327	328	329	330	

Runs off the bat

Byes:

Leg Byes:

Wides:

No Ball:

TOTAL SCORE

RESULT OF MATCH

UMPIRE/S

UMPIRE/S SIGNATURE

JUNIOR CRICKET STAGE 2 SCORECARD - 20 OR 30 OVER GAME



HOME TEAM: Australia HOME CAPTAIN: _____ START TIME 1ST BALL: 1:03pm VENUE: Nolans X HOME COACH: _____
 AWAY TEAM: England AWAY CAPTAIN: _____ END TIME LAST BALL: _____ TOSS WON BY: Australia AWAY COACH: _____
 INNINGS OF: Australia DATE: _____ MATCH DURATION: _____ TEMPERATURE AT START: _____ AGE/DIVISION: U12/1

		BALLS																													PROGRESSIVE OVER SCORE												
Over No. In	Over No. Out	BATTER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	Ret #	How Out	Fielder	Bowler	Runs	BF	4	6	OV	BOWLER NO.	SCORE	OV	BOWLER NO.	SCORE		
	1	S. Smith	/	.	/	5	>>																						RO	Root	Bairstow	7	3			1	1	13	16				
	2	D. Warner	.	4	.	.	1		C	Cook	Ali	18	18			2	2	13	17			
	3	G. Maxwell	/	/	/	/																										3	1	30	18				
	4	E. Perry																																		4	3	1-32	19				
	5																																			5			20				
	6																																			6			21				
	7																																			7			22				
	8																																			8			23				
	9																																			9			24				
																																				10			25				
																																				11			26				
																																				12			27				
																																				13			28				
																																				14			29				
																																				15			30				

FALL OF WICKET	1 FOR <u>30</u>	2 FOR <u>38</u>	3 FOR	4 FOR	5 FOR	6 FOR	7 FOR	8 FOR
OUTGOING BATSMAN	D. Warner 18	S. Smith 7						
NOT OUT BATSMAN	S. Smith 2	G. Maxwell 3						

BOWLER	1	2	3	4	5	Overs	Maidens	Wd	Nb	Wickets	Runs	PROGRESSIVE TOTAL SCORE																			TOTAL													
1 J. Anderson	/	0	1	0	4	5	1			1	11	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	340										
2 S. Broad	0					0	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	340												
3 M. Ali	w	!	!			2					0	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	340		
4												76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	101	102	103	104	105	340		
5												106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127	128	129	130	131	132	133	134	135	340		
6												136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	340		
7												166	167	168	169	170	171	172	173	174	175	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	340		
8												196	197	198	199	200	201	202	203	204	205	206	207	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223	224	225	340		
9												226	227	228	229	230	231	232	233	234	235	236	237	238	239	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255	340		
												256	257	258	259	260	261	262	263	264	265	266	267	268	269	270	271	272	273	274	275	276	277	278	279	280	281	282	283	284	285	340		
												286	287	288	289	290	291	292	293	294	295	296	297	298	299	300	301	302	303	304	305	306	307	308	309	310	311	312	313	314	315	340		
												316	317	318	319	320	321	322	323	324	325	326	327	328	329	330																		340

Runs off the bat

Byes: 5 6 7 8 9 10 11 12 13 14 15
 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

Leg Byes: 3 4 5 6 7 8 9 10 11 12 13 14 15

Wides: 2 3 4 5 6 7 8 9 10 11 12 13 14 15
 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

No Ball: 4 5 6 7 8 9 10 11 12 13 14 15
 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

TOTAL SCORE

RESULT OF MATCH

UMPIRE/S

UMPIRE/S SIGNATURE

ITEMS TO NOTE

- The MWJCA Competition Rules and Guidelines is the top document
- The rules and scoring is there to provide structure to facilitate the game and enjoyment of all

<http://manlyjuniorcricket.nsw.cricket.com.au/files/2953/files/misc/mwjca%20competition%20rules%20-%202019-20%20-%20issue%20k.pdf>



Questions?

Contact MWJCA through Toby Horstead – vp_rules@mwjca.com.au or your local club.

<http://manlyjuniorcricket.nsw.cricket.com.au/content.aspx?file=2953|48264n>

Or get it from the real experts ...

<https://community.cricket.com.au/clubs/junior-formats/frequently-asked-questions>

Or read the bible: “*Tom Smith’s Cricket Umpiring And Scoring*” by MCG WARRINGAH
ISBN: 978-0-297-86641-1



Examples – an Over

Q1: Batsman comes in – what do you need to record?

Name of batsman & over number

Q2: Batsman scores 1 run – what do you need to record?

1 against the batsman, 1 against the bowler, / mark in the tally

Q3: Batsman faces & scores no run - what do you need to record?

Nothing against the batsman, dot against the bowler

Q4: Batsmen run 3 runs & umpire signals **Byes** - what do you need to record?

Nothing against the batsman, \triangle against the bowler, 3 in the Byes box, 3 \triangle marks in the tally. Remember, at the end of the over the byes are NOT counted against the bowler's cumulative runs.

Q5: Batsmen run 1 run & umpire signals **Leg Bye** - what do you need to record?

Nothing against the batsman, ∇ against the bowler, 1 in the Leg Byes box, 1 ∇ mark in the tally. Remember, at the end of the over the leg byes are NOT counted against the bowler's cumulative runs.

Q6: Batsman hits boundary 4 - what do you need to record?

4 against the batsman, 4 against the bowler, line of 4 ---- in the tally

Q7: Umpire calls end of over – what do you need to record?

Update bowler's cumulative figures and overs analysis



Examples – No Balls

Q8: Umpire calls **No Ball**, no other runs scored - what do you need to record?

Nothing against the batsman, 0 against the bowler, 1 in No Balls column, 1 in No Balls box, 0 mark in the tally

Q9: Umpire calls **No Ball**, 2 runs scored off the bat - what do you need to record?

2 against the batsman, ② against the bowler, 1 in No Balls column, 1 in No Balls box, 0 - - marks in the tally

Q10: Umpire calls **No Ball** and 2 **Byes** are run - what do you need to record?

Nothing against the batsman, ☹ against the bowler, 1 in No Balls column, 1 in No Balls box, 2 in Byes box, 0△△ marks in the tally



NO-BALL



Examples – Wides

Q11: Umpire calls **Wide**, no other runs scored - what do you need to record?

Nothing against the batsman, + against the bowler, 1 in Wides column, 1 in Wide box, + mark in the tally

Q12: Umpire calls **Wide**, and 2 runs are completed - what do you need to record?

Nothing against the batsman, + against the bowler, 3 in Wides column, 3 in Wides box, +++ marks in the tally



WIDE

